

Erasmus Staff Training Week

Sonic College / UC SYD

Sound Design and Audio Engineering Practices

Dates: 18–20 November 2025

Location: Sonic College, UC SYD - Kolding, Denmark

Language: English

Tuesday, 18 November — Learning Environments and Pedagogy

15:00 - 15:30 Arrival and check-in at Sonic College

15:30 - 16:30 *Campus tour* led by **Finn Markwardt (fima@ucsyd.dk)**

Introduction to Sonic College's facilities (Dolby Atmos studios, Dubbing Stage, Foley stage, Mastering Suite, Live Lab).

16:30 - 17:00 *Talk: Designing Sonic College*

Lars Tirsbæk, Head of Programme, presents the development process and pedagogical thinking behind the physical learning environment.

17:00 - 18:00 *Plenary discussion*

Group discussion on the relationship between physical spaces and learning activities in sound design and audio engineering education.

Facilitated by **Finn Markwardt**.

18:00 - late Optional participation in Sonic Days' opening programme:

Networking dinner, **Tonebenders Meet-Up**, concerts, and film screenings. Order dinner via

www.sonicdays2025.sched.com

Wednesday, 19 November — Immersive Audio and Teaching Practice

Recommended focus: *Dolby Atmos and immersive learning formats.*

Participants select relevant sessions from the **Sonic Days 2025** programme.

Suggested options include:

09:30–11:30 *"A Step Into the Sound: A Beginner's Guide to Dolby Atmos"* – **John Scanlon (Dolby Creator Lab)**

11:30–12:30 *"How to Build Your Own Dolby Atmos Studio"* – **David Ziegler (Dolby)**

13:30–15:30 *"Immersive Production Masterclass"* – **Justin Gray (Immersive Mastering Engineer, Canada)**

16:00–18:00 *"Immersive Music Masterclass"* – **Hans-Martin Buff (Peter Gabriel's engineer)**

Participants are encouraged to document their learning and reflections for their sending institution's Erasmus reporting.

Thursday, 20 November — Recording and Production Workshop

Recommended focus: *Recording practice and workflow design.*

13:30–16:00 “*The 2L Method: Live Recording in High Resolution*”

Morten Lindberg, Grammy-winning producer (2L, Norway).

Live demonstration and discussion of recording, spatial acoustics, and microphone placement for immersive formats.

Participants may supplement this with other Sonic Days sessions relevant to their professional focus (e.g. *Immersive Mastering in Action* or *Sound in Museum Exhibitions*).

Format and Learning Approach

- Combination of guided sessions, structured workshops, and self-directed learning activities.
- Participants create an individual learning path based on professional development needs.
- Sonic College provides documentation and confirmation of participation for Erasmus+ purposes.